

# 2025 Atikokan Crown Land Route Book

You are receiving this document because your crew has chosen to paddle in the Crown Lands or you are a crew of 9 to 11 people which can only travel in the Crown Lands. The Ontario Ministry of Natural Resources requires a route selection well in advance of your trip. You must select your preferred route **by the day your final payment is due** so that we may submit it to the Ministry of Natural Resources (MNR) with enough notice for your trip.

Canada is comprised of 89% Crown Land. It is all un-owned land, coast to coast in Canada. Locals refer to the area we paddle simply as “the Bush.”

The routes in this document allow us to better accommodate your crew and give our Interpreters a general idea of where you want to travel so they may plan accordingly. Please review this document with your crew and make your route selection. When you arrive at the Atikokan base, your crew and Interpreter will have time to decide the specifics of your trip ranging from daily distances, where you’ll camp each night, and options to extend or shorten certain sections of your route. While the exact route may have some flexibility, assigned entry points and exit points will not change and major route edits must be pre-approved.

The day length in each section is to be used as a guideline. They do not need to be strictly adhered to. For example, if your crew wants to paddle more distance, they can select a route that suggests more days. If your crew would prefer to spend more time fishing or take a layover day, they can pick a route that would require fewer days to complete. **The average Northern Tier crew covers around 10-15 miles per day.**

Weather and water levels in our area are constantly changing. Winter storms, aggressive beavers, human activity, and nearby dam levels all prevent us from guaranteeing “easy”, “medium”, or “hard” rating for each route. Unforeseen early or late season environmental hazards may exist which could add to the level of difficulty. Because data for each trip was gathered from previous summers, “Difficulty” and “Distance” are approximations and may be different for your crew. Unfortunately, we are unable to provide exact number of portages. Route lines on the maps are approximations and are not to be used for navigation. Northern Tier may need to amend the following routes based on known trail conditions of the current season.

To manage and rehabilitate the Canadian Crown Lands, the Ministry of Natural Resources has limited camping in an area called the “Green Zone”. Your crew is welcome to continue fishing and travelling while in these sections, but camping is not permitted. The Green Zone has been grayed out in the following route thumbnails.

After selecting a route, the staff at Northern Tier will confirm that the itinerary you chose will work with your length of stay and will communicate with you if they feel you have chosen a route that isn’t suitable for your trip length

Please select your first and second choices by following the instructions in the email. **Sister crews cannot select the same two routes.**

If your crew has chartered a float plane for your trip, please contact Northern Tier after you have selected a route as float planes can only fly into certain lakes. This may change each year and so some routes may be available or not based on the season. Float planes are not included in your Northern Tier fee and your crew must make arrangements separately.

## Legend

( - Entry point

) - Pickup/End point

 Donald Rogert Canoe Base (Atikokan

 Base) Entry Point

 Pickup/End Point

**8 Night Trips**  
**6 Nights on Trail**

# There and Back Again

Distance: 50 Miles

Difficulty: Easy

## Route:

- (Clearwater
- Hawknest
- White Otter
- Nora
- Turtle River
- White Otter
- Hawknest
- Clearwater)

Maps: White Otter G/4



Keep it sweet and simple with this route. Big lakes mean your crew will be able to cover good distance each day, once they master paddling. Expect a couple of fun portages to make you work hard, but you'll have a lovely camp site to lay your head each night. Campsites along this route are known amongst interpreters for being classy and comfortable. Plus, you'll even get a taste of river travel and have a chance to spot a pictograph. If your crew likes the route but wants more of a challenge, talk to your interpreter upon arrival about heading east through Elsie, Mabel, and Sandford, then across the Ann Bay Portage, a 3 km portage that'll end on a gorgeous beach on Ann Bay.

# Child's Play

Distance: 60 Miles

Difficulty: Easy

## Route:

- (Clearwater
- White Otter
- Nora
- Elsie
- Mabel
- Sandford
- Wasp
- Crowrock
- Dashwa)

Maps: White Otter G/4

Atikokan B/13



This route contains several large lakes that connect in a big loop. Your first and last days require a haul to get to an area suitable for camping. This route allows your group to see White Otter Castle and some fantastic campsites. The lakes on this route are all large to very large so wind can play a factor in travel. Your Interpreter will have guidance in safely canoeing in this area. This is one of the more travelled routes so you may encounter a few crews and make new friends. Motor boats can access White Otter Lake, but they are rarely a nuisance. Consider passing over the popular Ann Bay portage, a 3 km portage that will shorten your route to Sandford. If more miles are of interest, consider extending into beautiful Irene and then meander down the gamble river to continue the route from Wasp Lake.

# Call of the Loon

Distance: 60 Miles

Difficulty: Easy/Medium

## Route:

- (Daswa
- Crowrock
- Wasp
- Sandford
- Mabel
- Elsie
- Nora
- White Otter
- Clearwater)

Maps: White Otter G/4

Atikokan B/13



This is the reverse option for Child's Play. This route is a little bit harder, because you'll have a long stretch to paddle day one, when you are still mastering paddling and portaging. Other than that, these two routes are very similar and take you across large lakes with beautiful campsites. See White Otter Castle. Motor boats can access these lakes, but they are rarely a nuisance.

# Glide Along

Distance: 40 Miles

Difficulty: Easy

**Route:**

- (Clearwater
- White Otter
- Dibble
- Smirch
- Turtle River)

Maps: White Otter G/4

Atikokan B/13

Pekagoning F/1



With little of everything, this route is small, but mighty. Your crew will start your trip on two of our largest lakes, Clearwater and White Otter. There you'll see the White Otter Castle. From there, you'll start heading west onto smaller lakes before ending your trip on the Turtle River. Keep your eyes peeled for pictographs and expect to see some waterfalls and rapids. Is 40 miles not enough for your crew? Just talk to your interpreter upon arrival to add a loop through the mucky trails of Patricia and down an amazing, small river between Dimple and Dibble.

# Tortoise and the Hare

Distance: 40 Miles

Difficulty: Easy

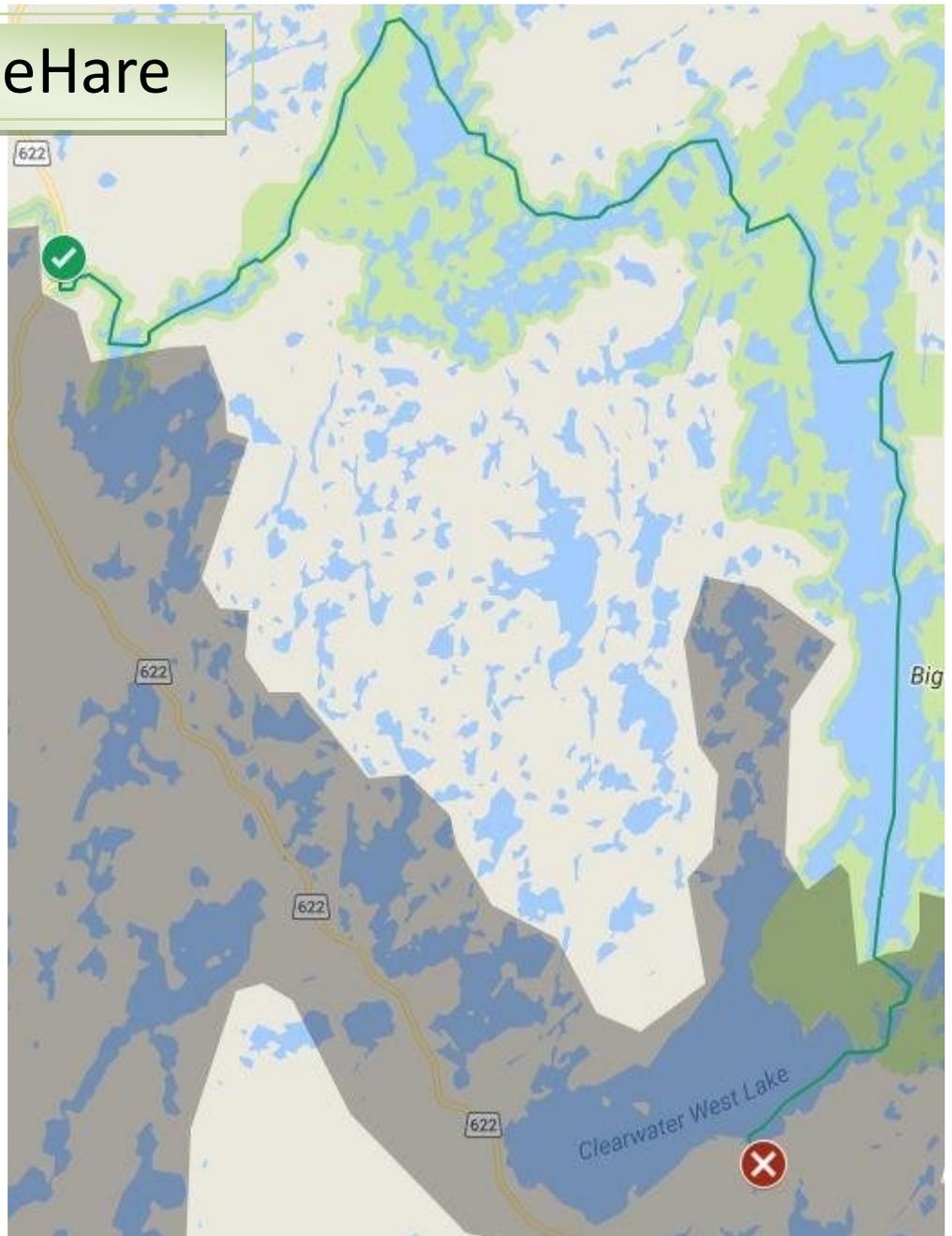
**Route:**

- (Turtle River
- Smirch
- Dibble
- White Otter
- Clearwater)

Maps: White Otter G/4

Atikokan B/13

Pekagoning F/1



Start your trip in a more remote area, seeking waterfalls and pictographs along the Turtle River. Then head east to the bigger lakes. Visit an old trapper's cabin before stopping at the White Otter Castle. This route has it all: great campsites, beautiful scenes, moving water and steady lakes. It offers you glimpses of First Nation history and settlers' past. Looking for more miles? Add on a loop through Nora, to the north of White Otter, ride the Turtle River south into Ann Bay and paddle back to Clearwater for your pick up.

# Chrysemys Picta

Difficulty: Medium

Distance: 51 Miles

**Route:**

- (Turtle River
- Johnson Lake
- Turtle River
- Elrut Lake
- Turtle River
- Robinson Lake
- Turtle River
- Little Turtle Lake

Maps: Pekagoning F/1

Manion C/16

Mine Centre C/15



This is a route for river lovers that want a mental challenge as well as a physical. With the current behind you, paddling is a little bit speedier, but your crew should be ready to listen to the advice of your interpreter as river navigation means planning ahead, being on the correct side of the river when approaching portages and being willing to get out of the canoe when the going gets rough. Expect a few long portages and quite a few short ones. The rewards of this route are worth any challenge. With waterfalls and rapids moving the Turtle River through remote and beautiful woods, this route is a treat.

# Spela Dunk

Difficulty: Medium

Distance: 50 miles

**Route:**

- (Clearwater
- Hawknest
- White Otter
- Heuston
- Kingfish
- Sedgwick
- Dibble
- Smirch
- Turtle River)

Maps: White Otter G/4

Atikokan B/13

Pekagoning F/1



This is a new route that manages to explore a new area while also taking time to stop by some old favorites. Begin on Clearwater Lake and proceed northward through Hawknest into White Otter. Travel up most of the length of this long lake before turning left and boldly going into Heuston Lake, though not before taking a detour up to visit the famous White Otter Castle. From Heuston, continue down to Kingfish then over to Sedgwick, home to a small cave that makes this route famous. After a brief spelunk and dunk, head north through a series of new and adventurous portages to return to the beaten path of Dibble and Smirch. Paddle down the winding Turtle River to conclude your adventure by being picked up at the designated rendezvous spot.

# Entwash

Difficulty: Medium

Distance: 55 Miles

**Route:**

- (Clearwater
- White Otter
- Sandford
- Irene
- Gamble River
- Little Gull
- Gamble River
- Wasp
- Dashwa)



Maps: White Otter G/4

Atikokan B/13

From big water to rivers running, this trip gives you a sample of all that we offer. Start on Clearwater and White Otter and head east. You'll have mastered paddling just in time to take on the longest portage we offer. At 3 km, Ann Bay Portage has an intimidating length, but it's a popular trail that's simple to follow. Then skip across Sandford and into Irene where the Gamble River will float you gently into Little Gull. Hop back on the river where it's a straightforward yet scenic paddle down Dashwa to your pick-up point.

# NoSole but Duct Tape

Difficulty: Hard

Distance: 65 Miles

**Route:**

- (Clearwater
- White Otter
- Nora
- Elsie
- Mabel
- Sandford
- Wasp
- Below Bow
- Highland
- Hardtack
- Finlayson

Maps: White Otter G/4

Atikokan B/13



Begin on quintessential Atikokan Crownland lakes and visit the White Otter Castle. Travel across the Nora portages and visit a great island campsite or two. Then head off the beaten path for the finale of your trip. Cross unnamed lakes in an adventurous area that has only recently been travelled by Northern Tier crews. Cross fun portages with a variety of difficult terrain. Then come out on Hardtack and Finlayson lakes for a beautiful end to your trip. Consider passing over the popular Ann Bay portage, a 3 km portage that will shorten your route to Sandford. If the 75-miler patch is of interest, consider extending into beautiful Irene and then meander down the Gamble River to continue the route from Wasp Lake.

# Monkey Business

Difficulty: Medium/Hard

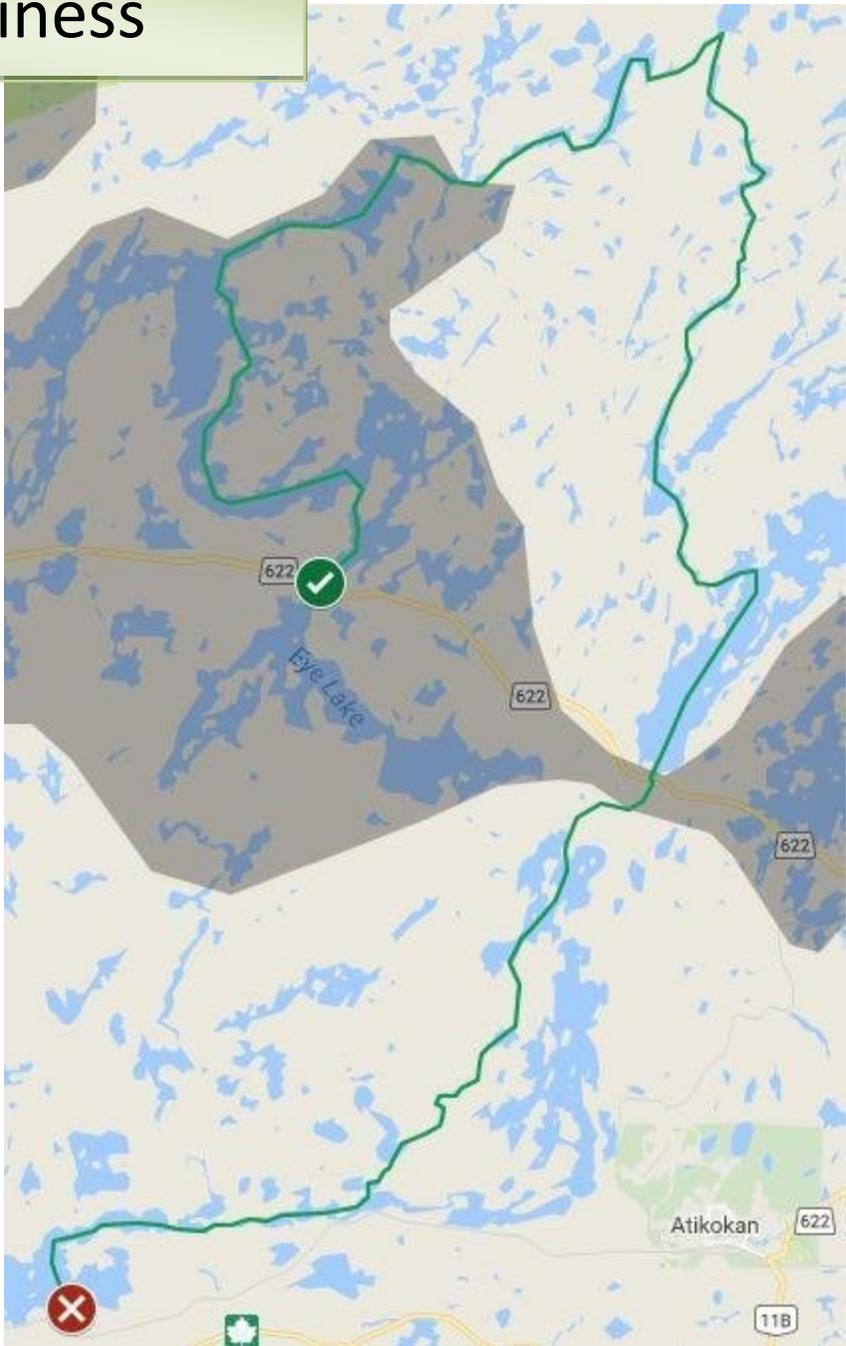
Distance: 50 Miles

**Route:**

- (Dashwa
- Below Bow
- Highland
- Hardtack
- Finlayson
- Seine River Diversion
- Little Falls
- Seine River
- Perch
- Atikokan Base)

Maps: White Otter G/4

Atikokan B/13



Begin your trip with a long paddle or a series of portages and beaver dams to take your crew out of the Green Zone. Then rest for the night in Below Bow. Now, begin your journey to base! Head south through an area that few crews have gone through. Expect some tough terrain and muck and enjoy the challenge and teamwork of conquering a less used area. Once your crew has made it to Finlayson, enjoy paddling the Seine River back to base. Just remember, crews are not allowed to arrive in base before 1pm, as the Atikokan base staff are attending to the crews going on water in the morning. Plan to picnic somewhere on your last day.

# Leech Licks

Difficulty: Medium/Hard

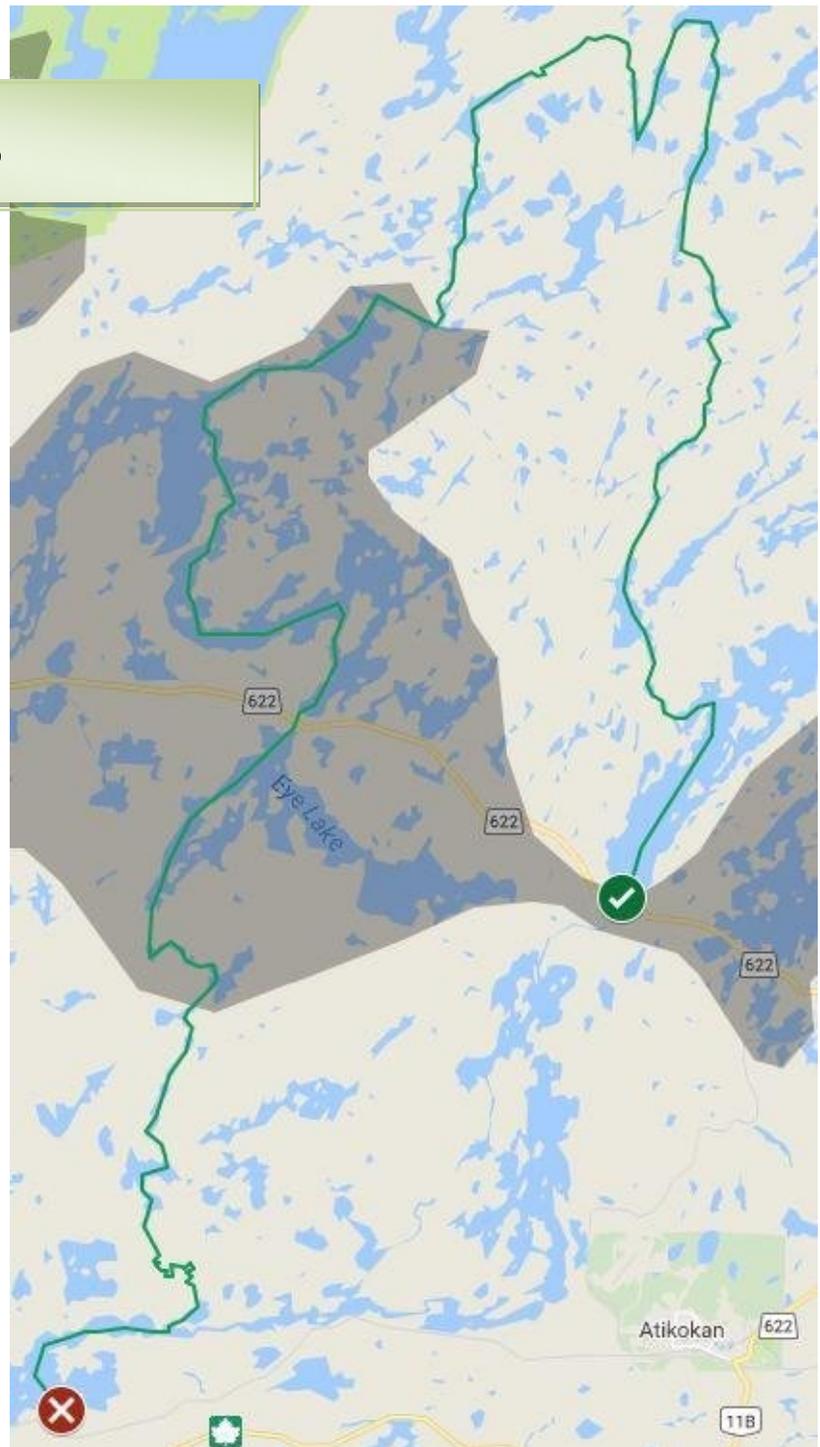
Distance: 60 Miles

## Route:

- (Finlayson
- Hardtack
- Highland
- Little Gull
- Gamble River
- Wasp
- Dashwa
- Eye
- Little Eye
- Eye River
- Ear
- Seine River
- Perch
- Atikokan Base)

Maps: White Otter G/4

Atikokan B/13



Begin your trip on Finlayson, a lake well loved by locals and visitors alike for its beautiful waters. Then, head north through an area that has just recently been connected by Northern Tier staff. Expect some tough terrain and muck on portages, but know that you'll be paddling through some gorgeous small lakes that rarely see humans. Pass through a series of unnamed lakes and come out on Little Gull. From there, ride the Gamble River to Wasp Lake. Then, be prepared for a long paddle south. Cross the Green Zone of Dashwa and Eye in one day – plan to be on water for the whole day, as this is a large distance to cover. Then, enjoy the beautiful, remote river system of the Eye River. At last, paddle into base on your final day. Just remember, crews are not allowed to arrive in base before 1p,m as the Atikokan base staff are attending to the crews going on water in the morning. Plan to picnic somewhere on your last day.

# Tooth And Nail

Distance: 65 Miles

Difficulty: Medium/Hard

## Route:

- (Clearwater
- White Otter
- Sandford
- Wasp
- Crowrock
- Below Bow
- Highland
- Hardtack
- Finlayson
- Little Falls
- Seine River Diversion
- Seine River
- Perch
- Atikokan Base)

Maps: White Otter g/4

Atikokan B/13



Start with a lovely paddle across Clearwater and southern White Otter. You'll have mastered paddling just in time to take on the longest portage we offer. At 3 km, Ann Bay Portage has an intimidating length, but it's a popular trail that's simple to follow. Relax on Sandford before beginning your journey south. Peak at the pictographs on Wasp Lake then swing around to Below Bow. Next, head south through an area that has rarely been traveled and shows its disuse. Paddle a few unnamed lakes and creeks and portage over some very difficult terrain and muck. Once you hit Finlayson, you're nearly home free. Just follow the Seine River Diversion to the Seine River and paddle into base.

# Blueberries in the Sunshine

Distance: 50 Miles

Difficulty: Medium/ Hard

## Route:

- (Dashwa
- Crowrock
- Wasp
- Sandford
- Irene
- Gamble River
- Little gull
- Highland
- Hardtack
- Finlayson

Maps: White Otter: G/4

Atikokan B/13



Start your trip with a long paddle out of the Green Zone or take on the challenge of taking a series of portages and a beaver dammed stream. Then keep heading north into the beautiful waters of Sandford. Next, head east into Irene before following a portion of the Gamble River on its lazy float into Little Gull. Be sure you've gotten good at paddling at portaging during the first part of this trip because now comes the adventurous part. Take the muddy portages south out of Little Gull to the Bow Chain. Then, keep heading south to cross unnamed lakes in a remote area that has only recently been travelled by Northern Tier crews. Expect some steep hills, some mucky trail, some strange landings, and a very rewarding wilderness adventure. Then finish your trip on Finlayson for your pick up.

# The Lumberjack

Difficulty: Very Hard

Distance: 40 Miles

## Route:

- (Mud Lake
- Little turtle River
- Dovetail
- Big Joe
- Bootleg
- Calm
- Banning
- Chub
- Perch
- Atikokan Base

Maps: Manion C/12

Pipe C/9

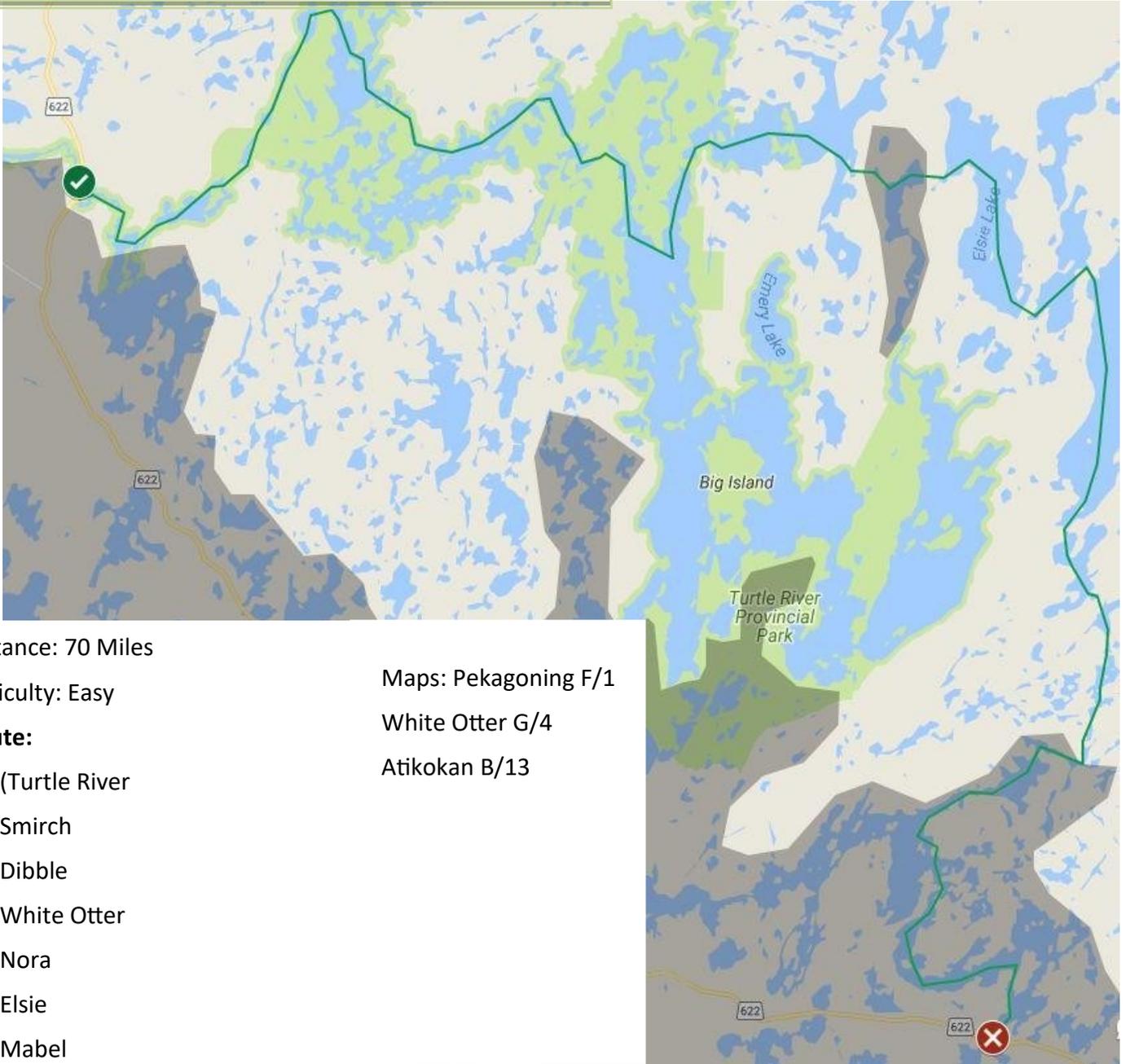
Quetico B/12



Want to make a trip to indulge memories for decades? Then come to the remote areas of Mud Lake and see the history of logging. Like lumber jacks, you will have to travel hard using both land and water to cross the first 20 miles. You will be traveling in equal measures on both and will be able to stand and proudly say you have completed a 3-mile portage. Along the way you will see the impact and remains of logging operations from centuries past up to a few examples of today's impacts. You will get to some very remote places. You will then reach the Seine River and reconnect with civilization on the second leg of the route. Your journey ends when you reach Perch Lake and paddle to the base's beach landing. Like a forester you will see that in some area nature has sought to reclaim the portages, but you and your Interpreter will be able to cross with determination, bushwhacking, and a plan. This route will challenge you but the sense of accomplishment you gain will empower you to great feats. Just remember, crews are not allowed to arrive in base before 1pm, as the Atikokan base staff are attending to the crews going on water in the morning. Plan to picnic somewhere on your last day.

**10 Night Trips**  
**8 Nights on Water**

# Long Way from Home



Distance: 70 Miles

Difficulty: Easy

## Route:

- (Turtle River
- Smirch
- Dibble
- White Otter
- Nora
- Elsie
- Mabel
- Sandford
- Wasp Crowrock
- Dashwa

Maps: Pekagoning F/1

White Otter G/4

Atikokan B/13

This route begins on Turtle River allowing your crew to see some great rapids, waterfalls, and pictographs. This route also includes the opportunity to see the famous White Otter Castle. Eventually, your crew will make it to Sandford, which has some of the clearest water in the area. The trip ends with roughly a 13-mile paddle to your pickup point. There are portions of the route that can be changed based on your crew's ability. You could swing south and cross the 3 km Ann Bay Portage or add a loop east into Irene for some river paddling and extra miles. Your Interpreter will be able to help you with any adjustments when you arrive. This route includes some very large lakes, so wind can play a factor in travel.

# Tippecanoe



Difficulty: Medium  
Distance: 100 Miles

## Route:

- (Clearwater
- White Otter
- Nora
- Patricia
- Dimple
- Dibble
- Smirch
- Turtle River
- Jones
- Eltrut
- Robinson
- Turtle River
- Little Turtle)

Maps: White Otter G/4

Pekagoning F/1

Manion C/16

Mine Centre C/15

Begin on the big lakes of Clearwater and White Otter. Visit the White Otter Castle, then head north. Take the challenging portages into Patricia and float the Jac Saga River through tall grass. Paddle across Dibble and Smirch. Keep your eyes out for pictographs near a waterfall and a rapid. Then begin your journey south into a more remote area. Follow the Turtle River south and portage around waterfalls and rapids in this beautiful, remote area. Finish the trip on Little Turtle Lake near Mine Centre. Be prepared to carry your gear to the pick-up point, as our vans cannot drive directly to the water. There are motor boats on White Otter and Little Turtle Lake, but they are usually friendly and polite, just looking to enjoy the water and the fish. This trip is great for seeing major sights of the area as well as some waterfalls and rapids.

# Albatross

Distance: 75 Miles

Difficulty: Medium

## Route:

- (Clearwater
- White Otter
- Nora
- Elsie
- Mabel
- Sandford
- Irene
- Gamble River
- Little Gull
- Wasp
- Sandford
- Ann Bay
- White Otter
- Clearwater)



Maps: White Otter B/4

This is a fantastic route that takes you through the sights and the sites to see in our area of the Crownlands. Visit White Otter Castle. Head East through the lady lakes of Nora, Elsie, Mabel and Irene. These lakes are beautiful paddling experiences, giving you plenty of time on water. Head south then west by riding the Gamble River through a section of lazy stream then into a well-paced river. Visit Sandford Lake, a favorite of Interpreters for its clean water and fantastic island campsites. Take on the challenge of the 3 km Ann Bay Portage, our longest portage. It certainly takes a long time to walk, but with the right attitude, definitely accomplishable. Then finish your trip via Clearwater.

# North then South

Distance: 75 Miles

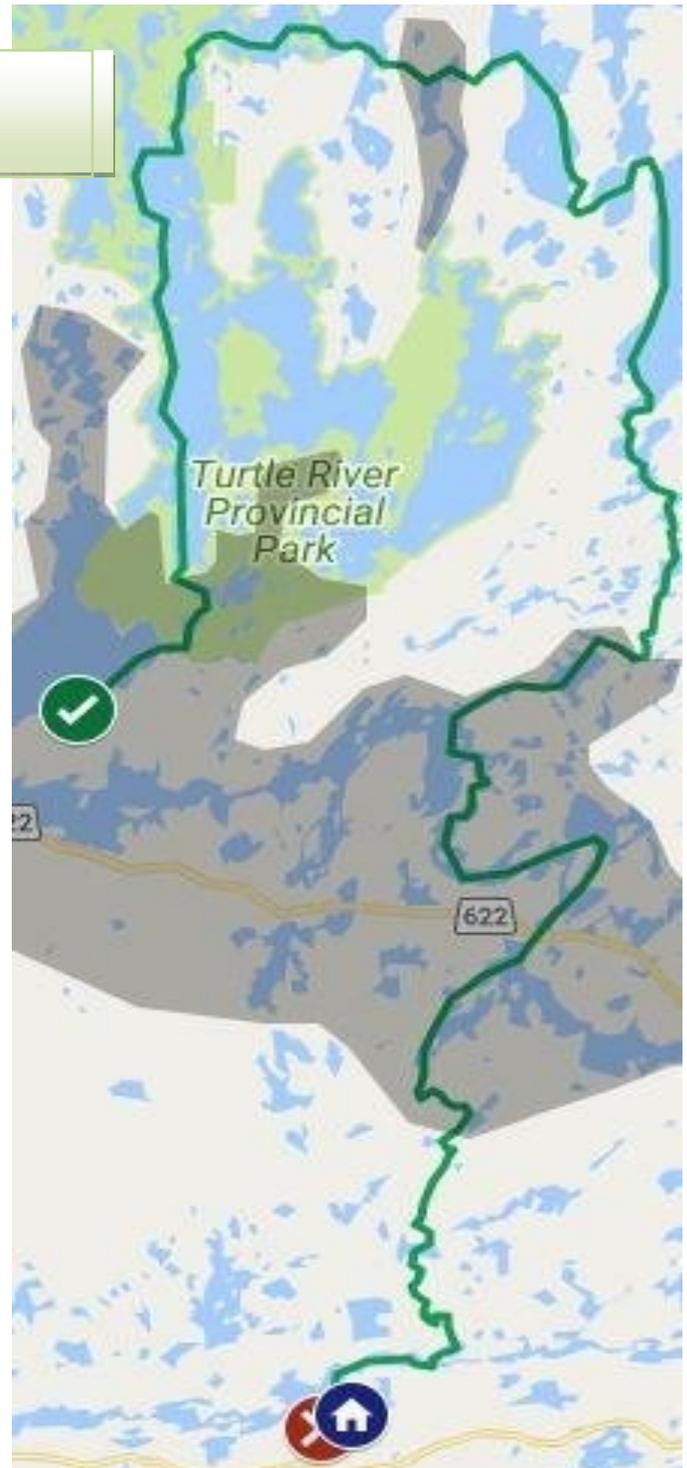
Difficulty: Medium/Hard

## Route:

- (Clearwater
- White Otter
- Nora
- Elsie
- Mabel
- Sandford
- Wasp
- Dashwa
- Eye
- Eye River
- Seine River
- Perch
- Atikokan Base)

Maps: White Otter G/4

Atikokan B/12



This is another popular route. It is difficult because there is a section that requires a 23-mile paddle in a single day to avoid camping in the Green Zone. Many groups will plan to have a layover day immediately after the most strenuous day. Your Interpreter will be able to aid in this part of the planning when you arrive on base. The route begins on big lakes, which allows you to see White Otter Castle. This area has some of the best campsites before heading south to complete the hardest day of the trip. A true accomplishment! After your group has rested, you can paddle into base on your final day. Crews are not allowed to arrive in base before 1pm as the Atikokan base staff are attending to the crews going on water in the morning. Plan to picnic somewhere on your last day. Consider passing over the popular Ann Bay portage, a 3 km portage that will shorten your route to Sandford. If more miles are of interest, consider extending into beautiful Irene and then meander down the gamble river to continue the route from Wasp Lake.

Difficulty: Medium/Hard

Distance: 77 Miles

**Route:**

- (Atikokan Base
- Perch
- Seine River
- Eye River
- Eye
- Dashwa
- Wasp
- Sandford
- Irene
- Gamble River
- Little Gull
- Highland
- Hardtack
- Finlayson
- Seine River Diversion
- Little Falls
- Seine River
- Perch
- Atikokan Base

Maps: White Otter G/4

Atikokan B/13

## The Shuttle Driver



Indulge in this historic new route, one that is a complete loop which begins and ends at the beautiful beach landing of the Atikokan Base. No shuttle driver needed. Begin by paddling up the Eye River, portaging past a waterfall as you go, then prepare for a 23-mile paddle through the Green Zone. This can be a long, challenging, yet rewarding day of travel that many crews have successfully completed. From there, head north into the crystal blue waters of Sandford and proceed east into Irene before starting south again. Meander down the Gamble River into Little Gull, then press ever onward into Highland Creek. Cross unnamed lakes in this adventurous area that has only recently been travelled by Northern Tier crews. Emerge from the challenge triumphantly onto Finlayson. Once on Finlayson, all that is left is to paddle your way down the Seine River back to base, exactly where your adventure began. Just remember, crews are not allowed to arrive in base before 1pm, as the Atikokan base staff are attending to the crews going on water in the morning. Plan to picnic somewhere on your last day.

# All the Fun and Games



## Route:

- (Dashwa
- Below Bow
- Lower Bow
- Little Gull
- Sparkle
- Adele
- Gamble
- Doan
- Irene
- Sandford
- Ann Bay Portage
- White Otter
- Nora
- White Otter
- Clearwater)

Distance: 95 Miles

Difficulty: Medium/Hard

Maps: Atikokan B/12

White Otter G/4

Gulliver G/3

Your crew will start the route by traveling through Dashwa to Below Bow. This area is great for spotting wildlife. Once through the Bow lakes, you enter the wild country and create a big loop through the “Lady Lakes”. This is a fantastic and remote area. Eventually, you will get to cross the Ann Bay Portage, a popular 3 km long portage. Then you get to set your canoes in White Otter Lake, paddle up to Nora, then back down to White Otter to visit its famous Castle. Finally, your crew enters Clearwater to be picked up and transported back to base. Motor boats can access White Otter Lake, but they generally are just out for some good fishing too and are rarely a nuisance. This route includes some very large lakes so wind can play a factor in travel. Your Interpreter will have guidance in safely canoeing in this area.

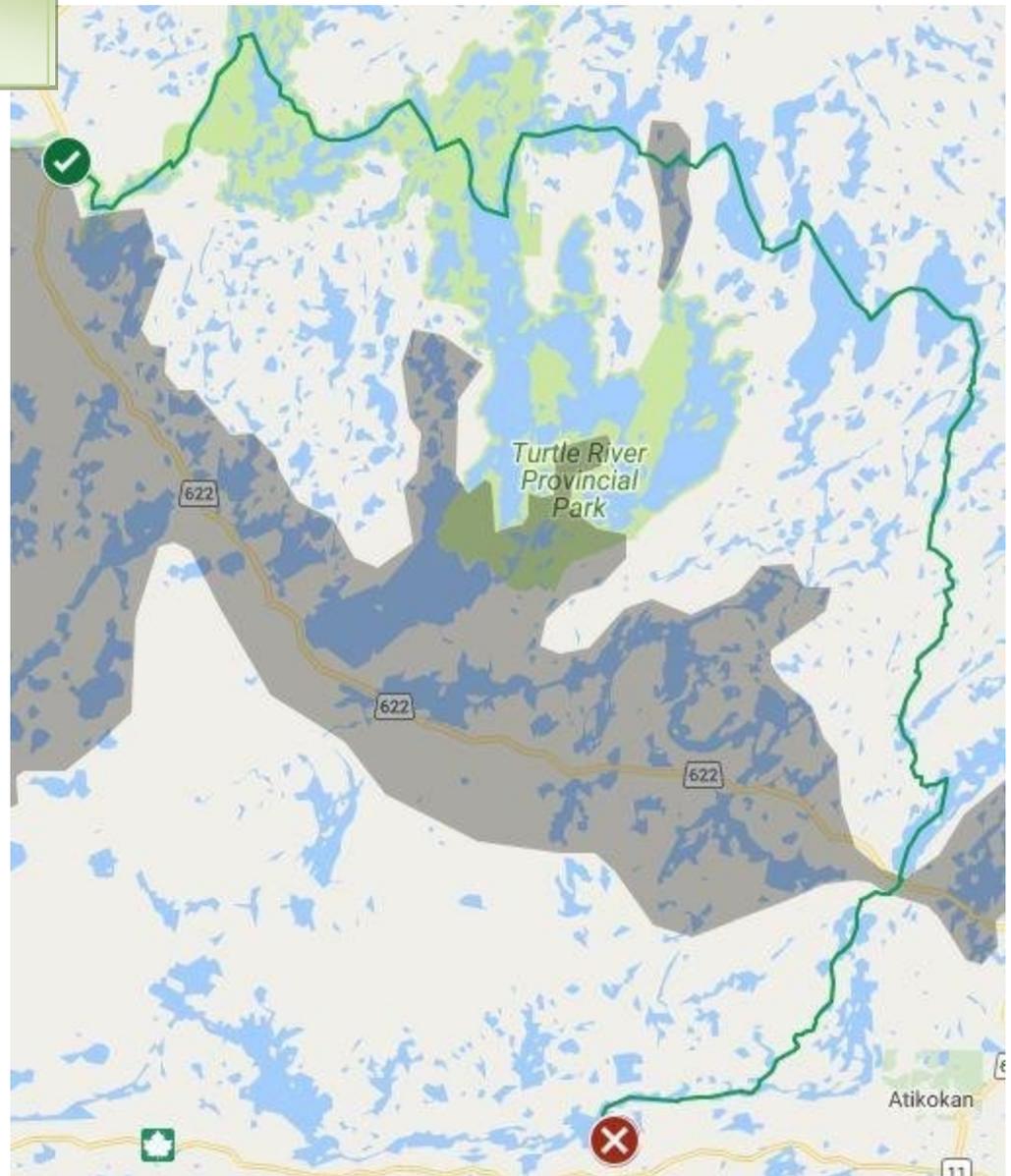
# Aces

Distance: 80 Miles

Difficulty: Hard

## Route:

- (Turtle River
- Smirch
- Dibble
- White Otter
- Nora
- Elsie
- Mabel
- Sandford
- Irene
- Gamble River
- Little Gull
- Highland
- Hardtack
- Finlayson
- Seine River Diversion
- Little Falls
- Seine River
- Perch
- Atikokan Base)



This route begins at our farthest drop off point and works its way back to base. On the Turtle River chain, paddle past pictographs, rapids and waterfalls. Cross the northern tip of White Otter to see an old Trapper's cabin and White Otter Castle. Then travel further east through the lady lakes of Nora, Elsie, and Mabel. Visit Sandford and Irene before beginning your journey south. Float down the Gamble River to Little Gull. Then take on some notoriously mucky portages south of Little Gull into an unnamed lake on the Bow Chain. Next, paddle and portage through an area that is rarely used. Expect trails to be rough and muddy and waterways that are affected by seasonal water levels. Once you've made it to Finlayson, it's an easy trip back to base down the Seine River Diversion and the Seine River. Crews are not allowed to arrive in base before 1pm as the Atikokan base staff are attending to the crews going on water in the morning. Plan to picnic somewhere on your last day.

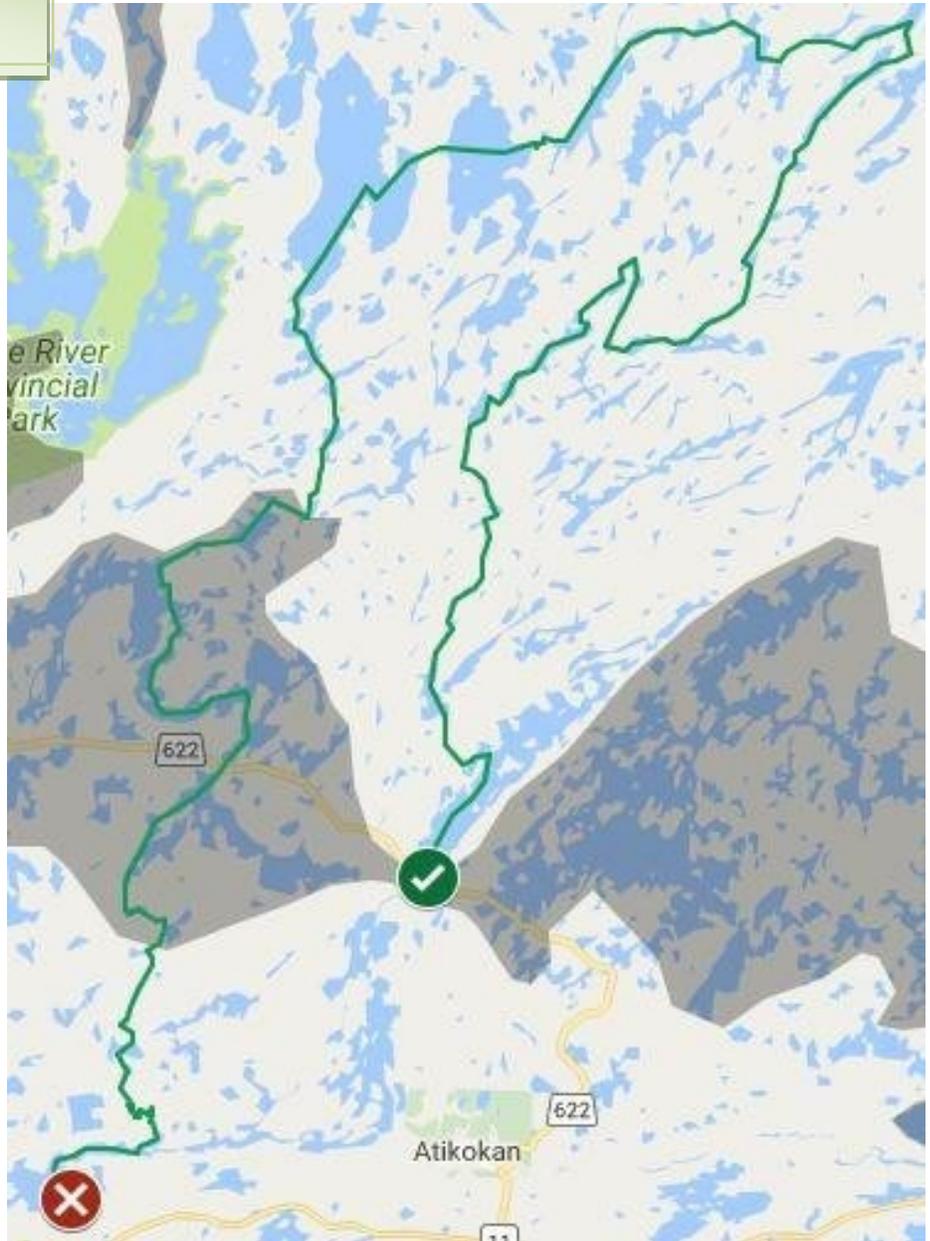
# Turtle Toes

Difficulty: Hard

Distance: 95 Miles

**Route:**

- (Finlayson
- Hardtack
- Highland
- Lower Bow
- Upper Bow
- Sparkle
- Adele
- Boulder
- Gamble
- Grummet Creek
- Upper Doan
- Doan
- Irene
- Sandford
- Wasp
- Dashwa
- Eye
- Little Eye
- Eye River
- Ear
- Seine River
- Perch
- Atikokan Base



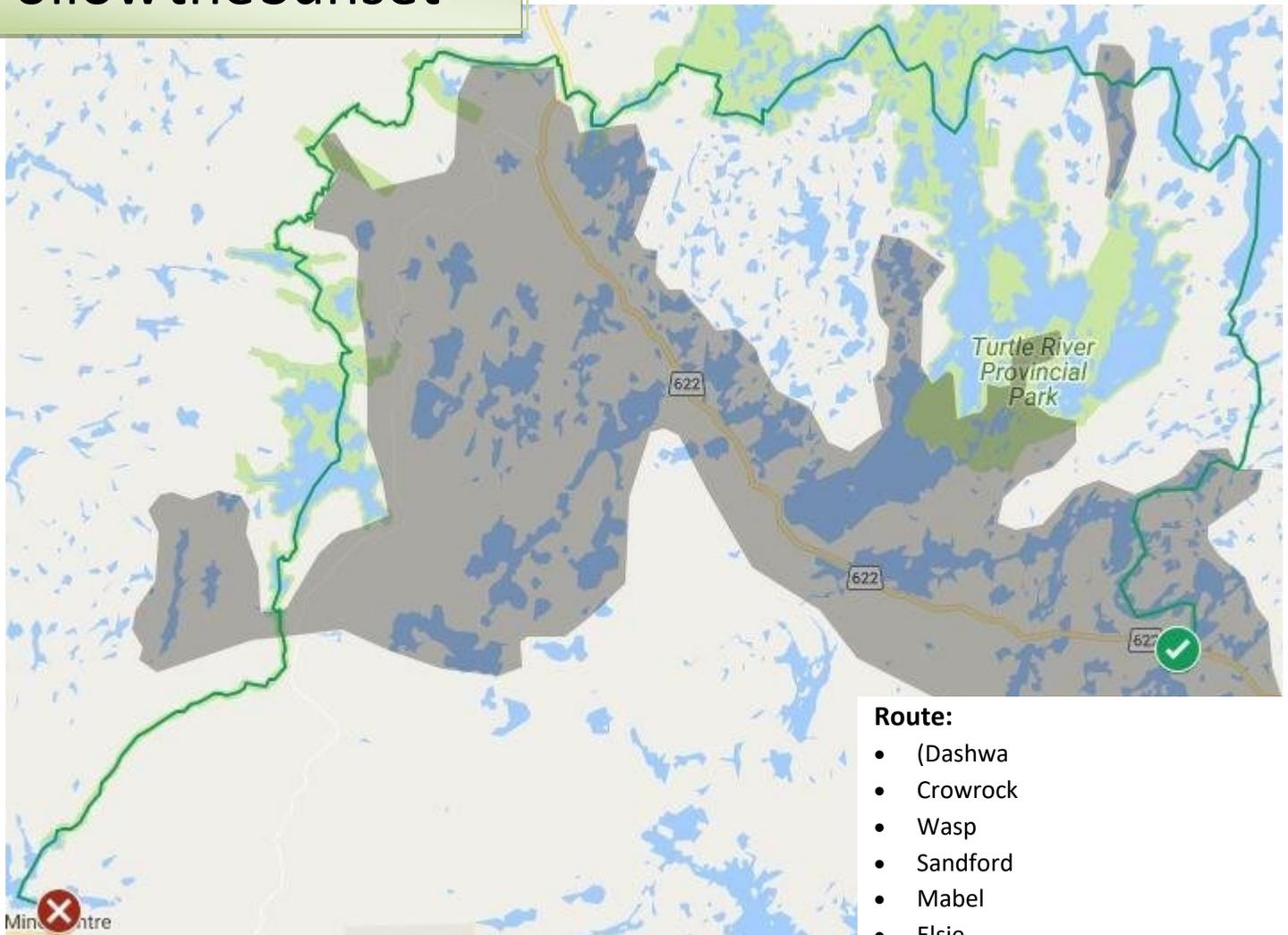
Maps: Atikokan B/12

White Otter G/4

Gulliver G/3

Start your journey with a bit of a challenge. From Finlayson, go through a less traveled area from Hardtack to Highland to Lower Bow. This area has some tough portages with steep ups and mucky downs, but also offers some beautiful sights. Take Lower Bow and Upper Bow north to a remote section of lakes. Begin journeying west and check out an area that no Northern Tier crew has visited in recent years, but where there once were trails connecting Gamble, Grummet Creek, and Upper Doan (or cut south to take "Fun & Games"). Coast through the big lakes of Irene and Sandford before heading south through the Green Zone. Plan for a long day's paddling as you'll need to cross Dashwa and Eye before you can camp. Then, follow the Eye River chain, a stunning area, to the Seine River. At long last, paddle yourself into base! Just remember, crews are not allowed to arrive in base before 1pm as the Atikokan base staff are attending to the crews going on water in the morning. Plan to picnic somewhere on your last day.

# Follow the Sunset



Distance: 120 Miles

Difficulty: Very Hard

Maps: White Otter G/4

Pekagoning F/1

Manion C/16

Mine Centre C/15

## Route:

- (Dashwa
- Crowrock
- Wasp
- Sandford
- Mabel
- Elsie
- Nora
- White Otter
- Dibble
- Kenoshay
- Turtle River
- Jones
- Eltrut
- Robinson
- Turtle River
- Little Turtle)

This route can really give you a taste of all we offer here. Start your trip paddling across big lakes, stay at an island campsite, enjoy the wide waters. Then visit the White Otter Castle and even swing past an old trapper's cabin. Head west on Dibble and visit a pictograph. Then cut through Kenoshay to do some bushwhacking and really test your meddle in what might be an easy addition, or could be a hard fight through thick brush. Then ride the Turtle River south all the way to Mine Centre. Enjoy the waterfalls, rapids, and the portages around them as well as the easy current that will give you a little bit of a boost. Portage to your pick-up at Mine Centre

# Crownlandapalooza

Difficulty: Very Hard

Distance: 175 Miles

Maps: White Otter G/4

Atikokan B/13

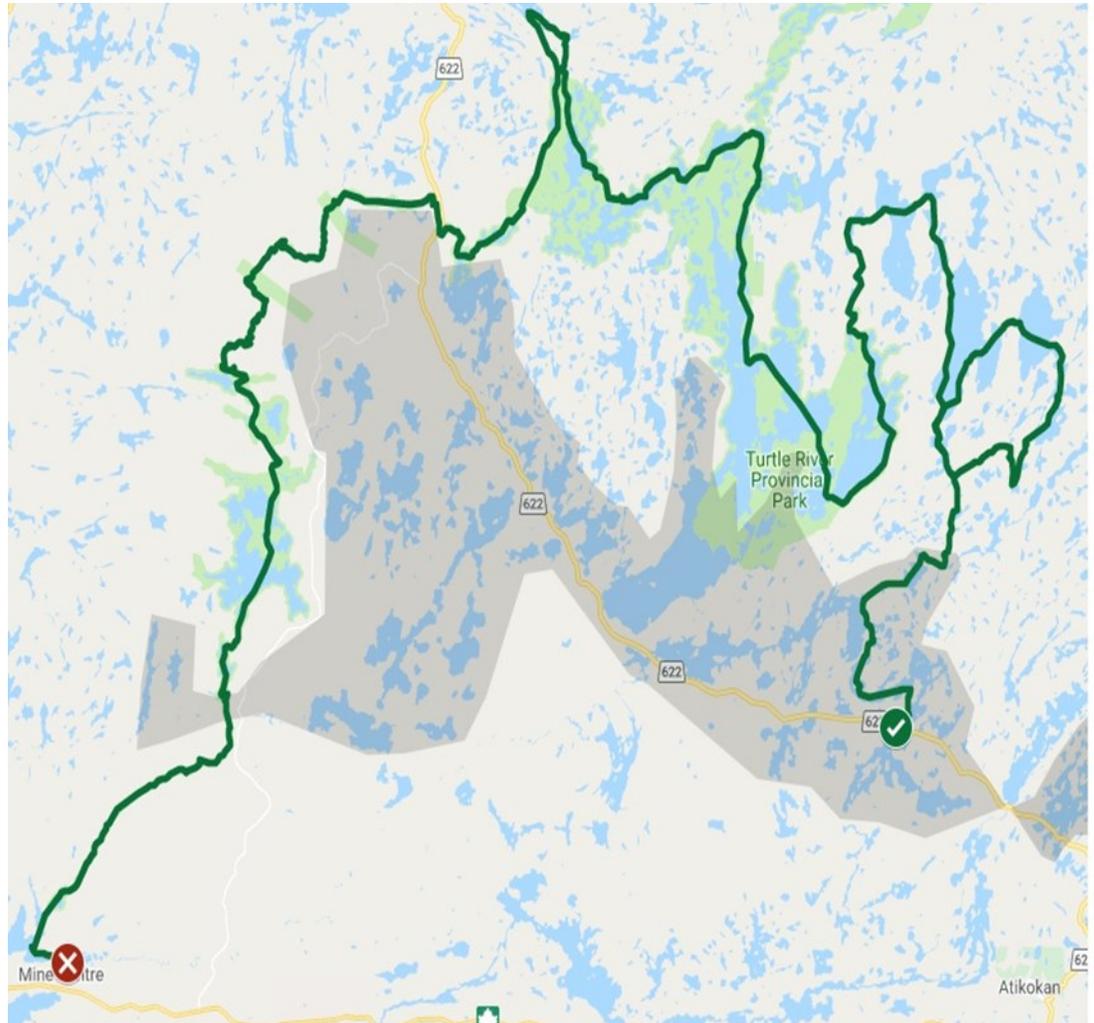
Pekagoning F/1

Manion C/16

Mine Centre C/15

## Route:

- (Dashwa
- Crowrock
- Wasp
- Sandford
- Irene
- Little Gull
- Gamble River
- Wasp
- Sandford
- Mable
- Campus
- Elsie
- Halfmoon
- Ann Bay
- White Otter
- Nora
- Patricia
- Dimple
- Dibble
- Smirch
- Turtle River
- Jones
- Turtle River
- Eltrut
- Turtle River
- Little Turtle)



Are you ready to travel everywhere? Take this grand tour of the Crown Lands and travel from the East to the West, seeing lakes and rivers on this adventure. You start out with a long paddle or series of portages out of the green zone and get to head to the East into Wasp and Irene. Then come back on the Gamble River as you ready yourself for different environment. Travel westward to the beauty of Ann Bay and her pictographs and onto the main area of White Otter to see the White Otter Castle stand tall. Further on your trail you will see more rivers and water falls and make your way into the Turtle River with its rewarding fishing. After clearing that area, you will exit out on to Mine Centre. You will have to portage up to the van as they cannot make it to the water front.